



# **Decentralized Communication Services** Trustful hyper-linked entities in dynamic networks

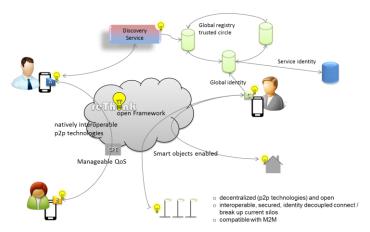
#### reTHINK framework overview

The reTHINK Framework is a decentralised communication infrastructure (licensed Apache 2.0) that enables developers to easily build and integrate, communication services that are faster, more effective, more trustful and inherently inter-operable. Write once, deploy anywhere, together with seamless cross domain interoperability, gives developers and service providers much more freedom to really focus on users' expectations. Ultimately, the framework is an alternative to current dominant communication walled-garden networks prevent new developers and new service providers from entering in the market and, at the same time, empowers the users with the choice and the management of their private data and identities.

The reTHINK Framework provides the tools to build a global decentralised network of hyperlinked entities (hyperties) that are executed at the edge and trustfully communicate through a decentralised messaging framework.

Developers are invited to join the reTHINK Slack channel <a href="https://rethink-project.slack.com/signup">https://rethink-project.slack.com/signup</a> by

sending an email to <a href="mailto:contact@rethink-project.eu">contact@rethink-project.eu</a>, and experiment with the demonstrations and build on top of it new hyperties and/or applications



#### Features:

- Build interoperable services
- Connect human to machines
- Use your own identity provider
- Find contacts whatever service they use
- Benefit of quality of service for your communications

# **Hyper-linked Entities - Hyperties**

Hyperties are cooperative micro services that are executed in devices on behalf of users through simple but sophisticated identity management techniques. This means, hyperties are independently deployable components, each one providing a small set of business capabilities, using the smart endpoints and dumb pipes philosophy, i.e. hyperties don't depend on complex and sophisticated communication middleware. Instead, hyperties rely on a very light but powerful messaging framework concept. Hyperties follow the emerging edge and fog computing paradigms as opposed to more popular cloud computing. Hyperties can also be executed in network servers for specific business capabilities (e.g. media servers) or when end-user devices don't have enough capabilities in terms of computing resources and/or power.

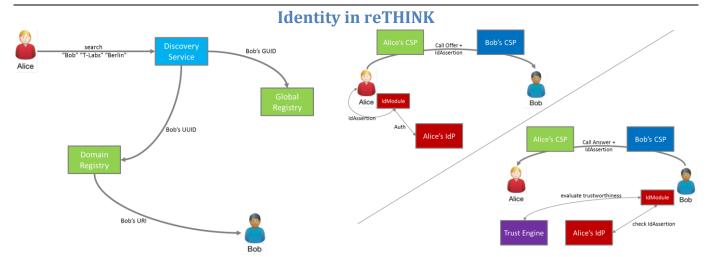


#### **Features:**

- Independently deployable business capability
- An instance is associated to a "User" through an identity
- The Identity is decoupled from the service provider







#### **Features:**

- Identity portability across service providers
- Identity decoupled from service providers
- User selected identity provider
- Global reachability
- Trustworthiness evaluation

### **More information**

Central entry points: https://rethink-project.eu and https://github.com/reTHINK-project



Webinars (https://www.youtube.com/channel/UC4xTKj2ZvhUyJosA\_fLeAhg)



Demonstrations (https://hysmart.rethink.ptinovacao.pt/)



Available Hyperties (https://github.com/reTHINK-project/dev-hyperty)



Quick start to develop Hyperties (https://github.com/reTHINK-project/dev-hyperty-toolkit)



Quick start to develop Applications with Hyperties (https://github.com/reTHINK-project/dev-app)



Tutorials (https://github.com/reTHINK-project/specs/blob/master/tutorials/readme.md)



Complete Specification (https://github.com/reTHINK-project/specs)

## **About reTHINK**



This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 645342; project reTHINK. This publication reflects only the author's view and the European Commission is not responsible for any use that may be made of the information it contains.

Contact: Anastasius Gavras, Eurescom GmbH contact@rethink-project.eu